NAME: Moto

CLAN: Unicorn SCHOOL: Moto Death Priest

RANK: 1 INSIGHT: 134

(RINGS X 10) + SKILLS + INSIGHT BONUSES

Legend of the Five Rings
ROLEPLAYING GAME

3 Earth	3 Water	2 Fire	2 Air	2 Void
Stamina: 3	Strength: 3	Agility: 2	Reflexes: 2	
Willpower: 3	Perception: 3	Intelligence: 2	Awareness: 2	

Void Points Spent

Primary Weapon

Roll to Attack (Trait/Weapon Skill)	4K2		
DR	5K2	Quality	
Special Abilities			

Armor

TN Bonus	0	Quality	
Special Abilities			

TN to Be Hit

TN to be Hit = Reflexes x 5 + Armor + other modifiers	10		
Other Modifiers	Mod 1:	Mod 2:	

Initiative

Roll Reflexes/School Rank	3K2
Current Initiative	

Wounds (Earth x 2 per level, Earth x 5 for Out)

Wound Level	Total	Current
Healthy (+0)	6	
Nicked (+3)	12	
Grazed (+5)	18	
Hurt (+10)	24	
Injured (+15)	30	
Crippled (+20)	36	
Down (+40) Must spend Void to act	42	
Out Cannot act	57	

Mod 1:

Skills

Skill Name	Emphases	Ranks	School Skill
Calligraphy		2	☑
Horsemanship		3	☑
Deceit	Intimidation	3	☑
Meditation		2	☑
Theology		2	☑
Knives		1	☐
Kenjitsu		2	☐

Mastery Abilities

Insight Bonus: -1

Glory: 1 ☐☐☐☐☐ ☐☐☐☐☐

Honor: 2 ☑☑☑☐☐ ☐☐☐☐☐

Status: 1 ☐☐☐☐☐ ☐☐☐☐☐

Shadowlands Taint: ☐☐☐☐☐ ☐☐☐☐☐

EXPERIENCE POINTS

EQUIPMENT

Wakizashi
Tanto
Scroll Satchel
Steed
Kimono
Traveling Pack

Koku: 10 Bu: Zeni:

Arrows

TYPE	QTY.

HERITAGE

PORTRAIT

ADVANTAGES

Death Trance (3)
Friend of the Element of Earth (7)

DISADVANTAGES

Benten's Curse (2)

TECHNIQUES, SPELLS, KATA, KIHO, SHADOWLANDS POWERS

Roll Perception/School TN 5 to detect 1:
Poison, Disease, Taint, Blessings, Curses
May detect additional info with raises

Sense, Commune, Summon, Jade Strike
Fires of the Forge, Wind Borne Slumber,
Path to Inner Peace, Reversal of Fortunes,
Purify Water