NAME: Ikoma (Kaeru)

CLAN: Lion SCHOOL: Machi-Kanshisha

RANK: 1 INSIGHT: 123

(RINGS X 10) + SKILLS + INSIGHT BONUSES

Legend of the Five Rings
ROLEPLAYING GAME

VOID POINTS SPENT

PRIMARY WEAPON

ROLL TO ATTACK (TRAIT/WEAPON SKILL)	5K2		
DR	5K2	QUALITY	
SPECIAL ABILITIES			

ARMOR

TN BONUS	5	QUALITY	
SPECIAL ABILITIES			

TN TO BE HIT

TN TO BE HIT = REFLEXES X 5 + ARMOR + OTHER MODIFIERS	28
OTHER MODIFIERS	Mod 1: 3 Mod 2: 0

INITIATIVE

ROLL REFLEXES/SCHOOL RANK	5K4
CURRENT INITIATIVE	

WOUNDS (EARTH X 2 PER LEVEL, EARTH X 5 FOR OUT)

WOUND LEVEL	TOTAL	CURRENT
HEALTHY (+0)	4	
NICKED (+3)	8	
GRAZED (+5)	12	
HURT (+10)	16	
INJURED (+15)	20	
CRIPPLED (+20)	24	
DOWN (+40) MUST SPEND VOID TO ACT	28	
OUT CANNOT ACT	38	

Mod 1:

SKILLS

SKILL NAME	EMPHASES	RANKS	SCHOOL SKILL
Staves	Pipe	3	☑
Defense		3	☑
Kenjitsu		2	☑
Atheltics		2	☑
Underworld		2	☑
Stealth		2	☐
Poison		1	☐
Lore Lion		1	☐
			☐
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			☐

MASTERY ABILITIES

Add defense to TN at all times

Insight Bonus: -3

GLORY: 1 ☐☐☐☐☐ ☐☐☐☐☐

HONOR: 1 ☑☑☑☑☐ ☐☐☐☐☐

STATUS: 0 ☑☑☑☑☑ ☐☐☐☐☐

SHADOWLANDS TAINT: ☐☐☐☐☐ ☐☐☐☐☐

EXPERIENCE POINTS

EQUIPMENT

Wakizashi
Katana
Light Armor
Kimono's & Sandals
Traveling Pack
Pipe

Koku: 3 Bu: Zeni:

Arrows

TYPE	QTY.

HERITAGE

PORTRAIT

ADVANTAGES

Crafty (6)

DISADVANTAGES

Cruel (3)

TECHNIQUES, SPELLS, KATA, KIHO, SHADOWLANDS POWERS

Free Raise to Disarm & Knockdown
Add Staves to TN When using a Pipe